# **Activities 2021-2022**

**Term 2**

**Trip to the University beach (1)**

#### Objectives

1. Entertainment trip for the students to have fun and take a break

**Date**

Tuesday 8/2/2022

**Time**

09:30 AM to 02:00 PM

**Location**

University Beach

**Type of Activity**

Entertainment Trip

**Target Audience**

College of Computer Science and Information Technology (Female students)

**Organizers**

Student Activities Unit

**Attendance:** 65 **Male:** 0 **Female:**65

**Trip to the University beach (2)**

#### Objectives

1. Entertainment trip for the students to have fun and take a break

**Date**

Tuesday 15/2/2022

**Time**

09:30 AM to 02:00 PM

**Location**

University Beach

**Type of Activity**

Entertainment Trip

**Target Audience**

College of Computer Science and Information Technology (Female students)

**Organizers**

Student Activities Unit

**Attendance:** 65 **Male:** 0 **Female:**65

**Walking Challenge Competition**

#### Objectives

Promoting the culture of walking and fitness and competing to achieve 10000 stedp daily.

**Date**

From 18/01/2022 To 20/02/2022 (Month)

**Location**

Online through Pacer Application (CCSIT WALKING CHALLENGE)

**Type of Activity**

Competition

**Target Audience**

College of Computer Science and Information Technology (Male & Female students)

**Organizers**

Student Activities Unit

**Attendance:** 154

**Discussion Session Titled By “What is After Graduation”**

#### Objectives

Discussing the future of the major “CIS” in the job market, managed by two of the CIS graduates.

**Date**

12 April 2022

**Location**

Online (Zoom)

**Type of Activity**

Discussion Session

**Target Audience**

College of Computer Science and Information Technology – CIS Female Students

**Organizers**

Student Activities Unit

**Attendance: 29**

**Activating the "KAF" platform**

#### Objectives

Activating the “KAF” platform to exchange books and benefit from it.

**Date**

2 Days

* Tuesday 1 Feb 2022
* Wednesday 9 Feb 2022

**Location**

Building 650 College of Computer Science and Information Technology.

**Target Audience**

College of Computer Science and Information Technology Students (Male & Female)

**Organizers**

Student Activities Unit

**Attendance: 200**

**Foundation Day Competition**

#### Objectives

Discovering the students’ skills in graphic design, short video and photo

**Date**

Started on 8 Feb 2022 for 1 week.

**Location**

Through posts on Twitter.

**Target Audience**

College of Computer Science and Information Technology Students (Male & Female)

**Organizers**

Student Activities Unit

**Attendance: 6**

**The Cultural Competition**

#### Objectives

Increasing the students’ research and knowledge skills and gaining information.

**Date**

7 April 2022 , 14 April 2022, 21 April 2022.

**Location**

Through Email.

**Target Audience**

College of Computer Science and Information Technology Students (Male & Female)

**Organizers**

Student Activities Unit

**Attendance: 107**

**Student Sports Club Competition**

#### Objectives

Increasing cultural awareness of the importance of sports among students, developing physical abilities, and satisfying competition motive.

**Date**

21 March 2022 & 28 March 2022.

**Location**

East Campus Gymnasium.

**Target Audience**

College of Computer Science and Information Technology Students (Male & Female)

**Organizers**

Student Affairs in coordination with the Activities Unit.

**Attendance: 2**